

Cowhorse Judge Card

SHOW	CLASS	JUDGE

CREDITS

- A. Maintaining control of cow at all times
- B. Maintaining proper position
- C. Degree of difficulty
- D. Eye Appeal

1 POINT PENALTIES

- A. Loss of working advantage
- C. Using corner or end of arena to turn cow
- $\ensuremath{\mathsf{E}}.$ Changing sides of the arena to turn $\ensuremath{\mathsf{cow}}$
- L. For each horse length horse is ahead of cow
- P. Working out of position
- S. Stopping run
- T. Failure to drive cow past middle marker on first run down the fence

2 POINT PENALTIES

A. Going around the corner of arena before turning cow

 ${\bf B}.$ In an open field turn animal gets within 3 feet of the end of the fence before turning

3 POINT PENALTIES

- E. Exhausting or over working the cow before circling
- H. Hanging on the fence (refusing to turn)
- K. Knocking down the cow without having working advantage

5 POINT PENALTIES

- A. Not getting a turn each way (5-point penalty each way)
- B. Spurring or hitting in front of the cinch
- C. Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

0. SCORE - DISQUALIFIED

- A. Turn tail
- B. Lameness
- C. Using two hands on the reins in a bridle or two-rein
- D. Fingers between the reins in Romal Reins
- E. Extremely out of control
- F. Improper attire
- G. Illegal equipment
- H. Leaving working arena before run is complete
- I. Fall or horse or rider
- J. Schooling between cows if new cow is awarded

#	Competitor		Run Conter	nt (+/+	√/√/√-/-)&1	Point Penalty		PENAI	TIES		SCORE	PLACING
		Manoeuvre	Boxing	Rating	Position Control	Degree difficulty	Eye appeal	2PT	3PT	5PT		
		Penalty										
		Content										
		Penalty										
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